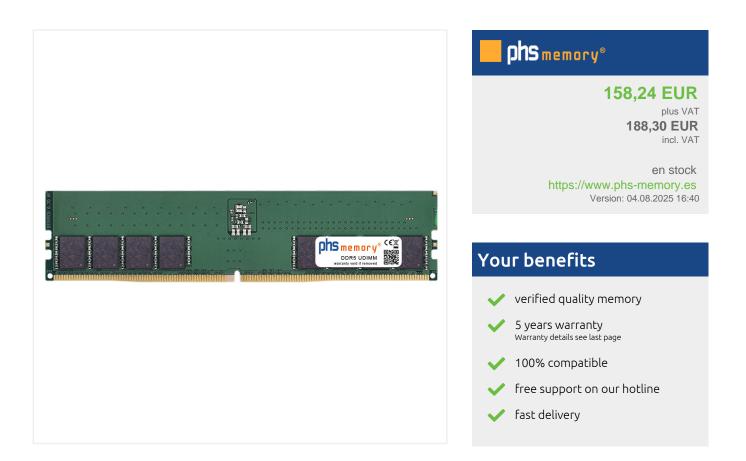
phs memory®

48GB Computer memory DDR5 for Gigabyte GAMING X AX X670 V2 (rev. 1.0) UDIMM



PHS-memory® - computer memory with 100% quality

- many years of IT competence
- Free support for optimal configuration and product selection
- High availability through professional warehouse management
- Fast delivery in throughout Europe
- Short response times and professional order processing due to full digitalization throughout the entire process with complete traceability
- Incoming goods inspection include checks of the DRAMs, PCBs and the programmed SPDs in order to exclude possible errors (Controlled BOM).
- PHS-memory® brand memories guarantee 100% compatibility to the specified system.
- PHS-memory® memories can be used together with existing memories in the device depends on to the configuration rules of the system.
- The "fallback option" in the SPD of PHS-memory® allows DRAMs with higher clock rates to be operated together with older memory modules with lower clock rates within the system.
- Products with unique serial number for service and warranty
- Pre-sales and after-sales support by technically trained personnel



Memory Specification

	133.35mm
	31.25mm 30.75mm 17.60mm
← 57.80mm	62.90mm

Memory size	48GB		
Memory technology	DDR5		
ECC support	NO		
JEDEC Norm	PC5-44800-U		
Туре	UDIMM (Non-ECC unbuffered)		
Number of pins	288 Pin DIMM		
Memory data transfer rate	5600MHz		
Voltage	1,1 Volt		
Speciality	-		
Operating temperature	0° C - 85° C		
Storage temperature	-40° C - +95° C		
RoHS compliant	yes		
SKU	SP517606		
EAN	4067488817335		

Note: The module specified in this datasheet is one of several possible configurations available under this part number.

Some details may differ from the specifications described here and the illustration, but have no negative influence on the functionality.



System Specifications

The memory is 100% compatible with this sytem:

System manufacturer	Gigabyte		
Device type	Motherboard-memory		
Device family	GAMING		
Device series	X AX Serie		
Device name	GAMING X AX X670 V2 (rev. 1.0)		
Maximum memory*	192GB		
Number of memory sockets	4		

* The specifications for the maximum memory upgrade may differ from those of the manufacturer Gigabyte. Often the information given in the manual for the maximum memory upgrade is not up to date. New memory technologies, bios updates or newer software versions often allow the use of memory modules with a higher capacity than specified by the manufacturer with the same performance and stability.

Information on memory installation

- Turn off the system
- Remove the plug of the power supply unit (if connected)
- Remove the battery, according to the user manual of the system
- Always ground yourself before touching electronic components
- Protect the memory module from static voltages:
- Do not touch the gold pins of the memory module
- Only touch the sides of the memory module
- Use a grounding strap and/or ESD glove if possible

General installation instructions are supplied by E-Mail.

phs memory®

Further memory options for Gigabyte GAMING X AX X670 V2 (rev. 1.0)

Size	SKU	Technology	Туре	Number of pins	Brand	Reference no.
32GB	SP517605	DDR5	UDIMM (Non- ECC unbuffered)	288 Pin DIMM	PHS-memory®	
48GB	SP517606	DDR5	UDIMM (Non- ECC unbuffered)	288 Pin DIMM	PHS-memory®	

PHS-memory® warranty

Every PHS-memory® is equipped with a 5-years-warranty of perfect operation. If the RAM module is defective or fails within 5 years of purchase when used properly, you will receive an appropriate RAM module free of charge. If a suitable memory module is no longer available, we will refund the purchase price.

For more information on warranty and service please visit https://www.phs-memory.es/-W5Y



Contact Information

PHS-electronic gmbh - www.phs-memory.es -Karl-Götz-Str. 5 97424 Schweinfurt Alemania Phone: +49 9721 784678 E-Mail: info@phs-memory.es Web: www.phs-memory.es

All information without guarantee. Technical changes and errors excepted. You can find current price information in our online shop at https://www.phs-memory.es